



# Workbook Preview





# Ontario – Arts Curriculum Grade 3 – Music

ı		Learning Experiences	Pages		
C1.	.1	Sing, in tune, unison songs, partner songs, and rounds, and/or play accompaniments from a wide variety of cultures, styles, and historical periods  7-10 78			
C1.	.2	Apply the elements of music when singing, playing an instrument, and moving  14-16, 20-23, 25-26, 51-54, 62-63			
C1.		Preview of 15 activit	ies 47,		
C1.		from this unit tha	72		
C1.			72		
		contains 27 activities	s in		
total.					
C2.	.2	Describe ways in which the elements of music are used in the music they perform, listen to, and create	30, 36-40, 42-43, 49-54, 56-61, 64-69, 76-77, 81-82		
		11, 17, 24, 35, 41, 48, 55, 73, 87			
C3.	.1	Identify and describe ways in which music can be used in the community	74-75		
C3.	.2	Identify, through performing and/or listening, a variety of musical forms or pieces from different communities, times, and places	20-23, 25-28, 78-80		

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# **Singing Together in Harmony**

## What Are Pangs?

Part ler two different songs are sung at the same till song has its own tune, but when we have ler, they sound beautiful and full scalled any.



# Why Do We Sing Partn

Partner songs help us learn ay of part while others are singing something different. This makes up and singing in tune. It also teaches teamwork because we have to work too make the music sound good.

#### How Does It Feel?

At first, it might sound strange or tricky because the grounding a different melody. But as we practise, the two songs blend to the richer, stronger sound.

#### **Fun Fact**

Many famous choirs and groups use partner songs to create amazing music. When we learn them, we are doing something real musicians do!

# **Activity: Mix & Match Melodies**

## Objective

are we learning more about?

Students of sing two different songs at the same time to create harmon hey will represent the listening carefully, staying on pitch, and working as a team to make

#### **Materials**

What e need r activity?

- ✓ Lyrics for "Row, Round" (Frère ).
- ✓ Open space for two group to far other

## Instructions

How do we complete the ac

- 1) Learn Each Song: Practise singing "Row, Formula as a class. Then practise "Brother John." Make sure everyone confident.
- 2) Sing in Teams: Split the class into two groups. G. A si A. A, Row, Row Your Boat" while Group B sings "Brother John" at the si
- 3) Switch Roles: After one round, swap songs! Group A now sir hn" and Group B sings "Row, Row, Row Your Boat."
- 4) Harmony Challenge: This time, try singing your song softly while the other group sings loudly. Can you still hear your group's melody?
- 5) Bonus Twist: Start the songs at different times, like a round. Listen carefully so you don't get mixed up!

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Curriculum Connection C1.1, C1.4

Criteria

Use the criteria below to complete the assignment.

# Description ngs their assigned song without copying Sings Ow etting mixed up with the other group's Melody Listens to the to both songs at the same te harmony. Other Group Keeps their throughout the Stays on Pitch othe activity, evel e singing. Works Well in a Cooperates respectf singing team and supports group Group **Tries the Bonus** Gives their best effort during the round (staggered start) version of the activity. Challenge

urriculum Connection C1.1, C1.4

#### Rhythm Cards

Use these 4-beat rhythm combinations for your activity.

Row, row, row your boat,
ntly down the stream,
merrily, merrily, merrily
Lit but a dream.
w your boat,
down a stream,
If you dile,
Don't forge to scream aagh!)

Are you sleeping? Are you spir Brother John, Brother John Morning bells are ringing!

Morning bells are ringing!

Ding, dang, dong. Ding, dang, dong.

# Reflection

Answer the questions below.

l) What did yoʻnjoy mos	t about singing the partner songs?
C	
2) Was it eas	on your song while the other group sang? Why?
~ <b>\</b>	
<b>V</b> _	
N. Harristin it a sound out and	to not box 2
3) How did it sound when t	together?
4) What helped you work v	vell with your ground y?
5) If you could do this activ	vity again, what would you try to do

Curriculum Connection C2.3

Rubric

How did you do on the assignment?

Criteria	(1 point)	(2 points)	(3 points)	(4 points)			
Sing	t stay on nelody te got	Stayed on melody sometimes but made several mistakes	Stayed on melody most of the time with a few mistakes	Always stayed on melody without getting mixed up			
Listens to Others	grunging	Listened sometimes but as often racted	Listened most of the time and adjusted when needed	Always listened carefully and adjusted to blend with others			
Stays on Pitch	Was off most o time	pitch but strugg pa	Stayed mostly on pitch with small slips	Sang in tune the whole time with clear, steady pitch			
Works in a Group  Did not cooperate or distracted others		We not a second	Worked espectfully withe group of the e	Always worked kindly, encouraged others, and supported team			
Tries Bonus Challenge	Did not attempt the round or gave up quickly	Tried the but need help to stay place	led thand	Completed the round confidently and stayed on track			
Teacher Comr	nents – What Nid T	They Do Well?	\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\				
Teacher Comments – What Did They Do Well?  Mark							
			(				
Student Comr	ments – What Coul	d You Do Better?					
<u>a</u>							

Curriculum Connection C2.2

# The Colour of Sound

18

#### What Is Timb

Timbr ( is what makes every sound special.

It's lik ( sic. Even if two instruments play the same not and different because of their timbre. olin sounds smooth and sweet, but a true and bride and bold. Timbre



helps us tell them t. So what an instrument sounds like.

#### How Do Instruments Ma

We can sort instruments in ups y make sound:

- Blowing: Flutes, trumpets, and sound when you blow air into them. These are called wind in the sound soft or strong.
- Shaking: Maracas and tambourines make so you shake them. They are fun to play and add a lively soun.
   They sound bright and rattly.
- Striking: Drums, xylophones, and triangles
   them. These are percussion instruments. They
   ringing.

Each group has its own timbre. Your voice has its own time friends know it's you when you sing or speak.

#### Why Is Timbre Important?

Timbre helps musicians tell stories through music. A soft flute can sound like a gentle breeze. A loud drum can sound like thunder. Together, these sounds create music full of feelings, colours, and energy.

# True or False Is the statement true or false?

1) Timbre is what makes every instrument sound different.	True	False
2) A flute ar ppet sound different because they have different	True	False
3) Shannake sound when you blow into them.	True	False
4) Drums are per tuments because we strike them to make sound	True	False
5) Your voice have timb s everyone else's.	True	False

Drawing Select two d two instruments that belong to them.

Name:	Name:
Group:	Group:

# **Activity: Sound Detectives**

### Objective

are we learning more about?

Student of the state of the sta

#### **Materials**

wereed four activity?

- ✓ Pictures or real instruction of the group (e.g., drums, tutes)
- ✓ A music player or co
  clips

  To play

  To p
- Chart paper or whiteboal for gr sorting

## Instructions

How do we complete the activity?

- 1) Warm-Up: The teacher plays short so the structure of distribution of the structure of th
- 2) Instrument Hunt: Walk around the room to pictures. Look closely at how they are player
- 3) Sort the Instruments: Work in small groups to some instance into four categories: Struck, Strummed, Shaken, and Blown. Write there on a chart.
- 4) Describe the Sounds: For each group, describe the timbre. bright? Smooth? Rattly? Deep?
- 5) Sound Detective Game: Play a YouTube instrument guessing game. Listen carefully and raise your hand when you know which instrument is playing.
- 6) Bonus Challenge: Make your own sound! Use your voice, body, or objects in the classroom to create a timbre. Can your classmates guess how you made it?

Curriculum Connection C1.2, C3.2

Criteria

Use the criteria below to complete the assignment.

Crite	Description
Source	Placed instruments or pictures into the right groups struck, strummed, shaken, or blown.
Described t	red words about how each instrument sounds (e.g., it, deep, rattly).
Listened Careft	Focus Clistened closely during the sound guessing
Worked as a Team	ideas ook turns respectfully while sorting
Tried the Bonus Challenge	Created to and let classmates guess how it was m

Instruments

Find pictures of these instr

nd han m around the class.

Group	
Struck	Drum, Triangle, Xylophone, Cylon, Tar
Strummed	Guitar, Ukulele, Banjo, Harp, Mandoli
Shaken	Maracas, Egg Shakers, Cabasa, Tambourine (when shaken), Shekere
Blown	Flute, Trumpet, Recorder, Clarinet, Saxophone

Curriculum Connection C1.2, C3.2

Chart

When you find an instrument, draw it and describe what it sounds like.

Instrument Family	Draw the strument	How It's Played			Describe Its Sound
String Instrument		Blown	Strummed	Shaken	
Percussion				Sha	
Wind		Blown	Strummed		
Brass		Blown	Strummed	Shaken	

# Answer the questions below.

Name:

7 the vertifie questions setow.
1) Which group of instruments was your favourite to explore? Why?
2) How did y unds of the instruments you sorted? Give one
example.
3) Was it easy or tricky to guesthe in the sound game? Why?
4) How did your group work together to sort the unants went well?

play and why? 5) If you could be a musician, which instrument would you choo

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Curriculum Connection C2.3

Rubric

How did you do on the assignment?

(1 point)	(2 points)	(3 points)	(4 points)			
not sort ments or Il most le ong gro	Sorted some instruments correctly but made many mistakes.	Sorted most instruments correctly with few mistakes.	Sorted all instruments correctly into their groups.			
ven vords.	Described some sounds with basic words but ked detail.	Described most sounds with some variety and effort.	Gave clear and creative descriptions for all sounds.			
Did liste durin guessing or often distracted.	ned es but mix ny instru th	Listened well and guessed most instruments correctly.	Listened carefully and guessed all or almost all instruments correctly.			
Did not work well with others or distracted the group.	ners but needed remin	Worked espectfully h group of the	Always worked well, shared ideas, and helped the group succeed.			
Did not attempt to create or share a sound.	Tried to cr sound but needed lots of help or gave up quickly.	uccess	Created a unique sound and shared it onfidently with lassmates.			
Teacher Comments - What Did They Do Well?						
	not sort ments or it most e ong gre vords.  Did liste duringuessing or often distracted.  Did not work well with others or distracted the group.  Did not attempt to create or share a sound.	Inot sort ments or lamost correctly but made many mistakes.  Described some sounds with basic words but ked detail.  Did liste during or often distracted.  Did not work well with others or distracted the group.  Did not attempt to create or share a sound.  Sorted some instruments correctly but made many mistakes.  Described some sounds with basic words but ked detail.  The described some sounds with basic words but help or gave up quickly.	Sorted some instruments correctly but made many mistakes.  Described some sounds with basic words but words.  Did a liste during guessing or often distracted.  Did not work well with others or distracted the group.  Did not attempt to create or share a sound.  Sorted most instruments correctly with few mistakes.  Described some sounds with basic words but ked detail.  Diescribed most sounds with some variety and effort.  Listened well and guessed most instruments correctly.  Worked aspectfully hig group of the time of the por gave up quickly.			

# Game: Guess the Family!

Objective

are we learning more about?

Studies and instrument families by acting out how instrument instrument families. This activity builds listening observations amwork skills while making learning music fun.

#### **Materials**

ted for our game?

- ✓ Instrument car (with instruments from woodwinds, and br
- ✓ Small basket or conta hold

  ds
- ✓ Optional: Timer or must add g



Steps

How do we play

- 1) Get Ready: The teacher places all the four instrument families (strings, per n, wood brass) and how each makes sound.
- 2) Pick a Card: One student comes to the from the eeps it secret.
- 3) Act It Out: The student silently acts out how to (e.g., bowing a violin, striking a drum, blowing a e). No or words are allowed!
- 4) Guess the Instrument: The rest of the class raise their
  - What instrument is it?
  - 2) Which family does it belong to?

If it gets difficult, the actor gives one "sound clue" by humming or tapping to match the timbre. Classmates get one more chance to guess.

1) Keep Playing: Switch players after each round. Keep score for teams or just play for fun!

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Curriculum Connection C1.2, C2.2, C3.2

# Instrument Cards

Cut out these instrument cards for the game.

lycument	Family
in in	Strings
Tru	Brass
	Woodwinds
Snat rum	Percussion
Guita	Strings
Saxophone	Woodwinds
Maracas	Percussion
Tuba	Brass
Xylophone	sion
Clarinet	1000m/s
Harp	St/
Cymbals	Pe P
French Horn	Bra
Recorder	Woodwinds
Tambourine	Percussion

# **Mapping the Beat**

#### What Are Rh (aps?

A rhyling a musical treasure map. Instead of she would, it shows how long or short sounds are in the fusicians use rhythm maps to see and to help them know when to clap, the work of a sound to hearing to a sound to hearing



it for the first time. By map, you can see the "shape" of the music and understand he ats first time.

#### What Symbols Do We See?

In a rhythm map, different symbols whow long hort each sound is:

- Dotted Half Note: This is a long sound that the contract beats.
- Sixteenth Notes: These are super quic us. Four m fit into one beat.
- Quarter Notes: Each one lasts for one be...
- Eighth Notes: Two of these fit into one beat.

When you learn these symbols, you can read rhyth reading the last in a book. You can even clap or tap the patterns to practise.

#### Why Are Rhythm Maps Important?

Rhythm maps help us understand music better. They show patterns that keep us in time and make music sound smooth. When a whole group uses a rhythm map, everyone can play or sing together like a team. Rhythm maps are like secret codes that make music fun and easy to follow!

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#### Fill In The Blanks

Fill in the blanks with the correct answer from the word bank.

- 1) A dotted note lasts for \_\_\_\_\_\_ beats.
- 2) Four tes fit into \_\_\_\_\_ beat.
- 3) The the desired beat.
- 4) Rhythm man ret \_\_\_\_\_ that make music fun and easy to follow.

# Matching

Dividing contract the symbol to the name of the note









1/4

1/8

1

## Word Search

Find the words in the wordsea.

Rhythm	Symbol
Beat	Notes
Pattern	Мар
Quarter	Dotted

- 1						•									
- 1	Q						_				Α	Q	H	В	S
	X	S	S	H	F	U	F	K						0	G
	H	V	G	Y	F	Η	G	T		-			•		P
	J	H	A	X	M	J	M	0	V	/				<b>_</b>	A
	J	U	S	В	N	В	D	0	T	/		D	D	В	T
	I	T	U	E	E	0	0	F	Q	Z	Y	H	F	T	T
	X	Q	М	A	P	Z	T	L	M	J	G	E	E	R	E
	R	H	Y	T	Η	M	N	E	I	R	C	D	P	P	R
	Q	U	A	R	T	E	R	C	S	P	V	K	E	Z	N

# **Activity: Build Your Beat!**

Objective

are we learning more about?

Studies and order of erform a 4-beat rhythm using rhythm sticks and rhythm cards. When explored ration by using dotted half notes and sixteenth notes in their patterns. After the ey will draw their own rhythm maps to show what they created

**Materials** 

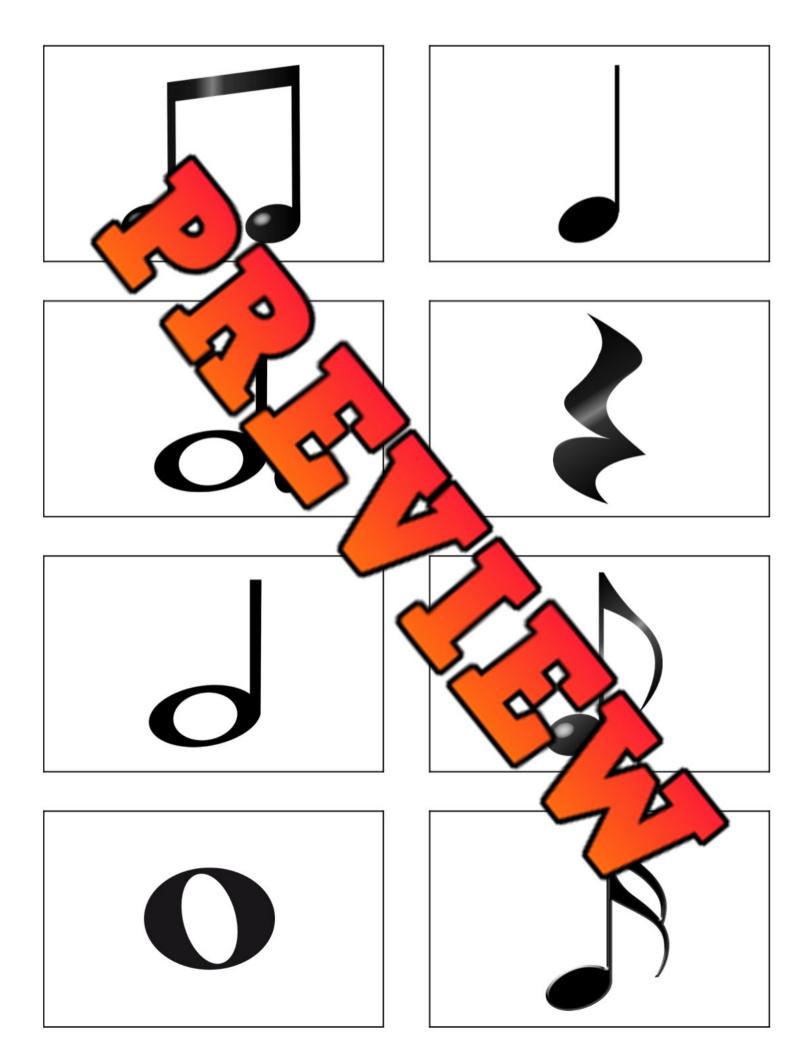
Wh we need activity?

- ✓ Rhythm sticks (1 pa si den up)
- ✓ Rhythm cards with synthesis to the control of the control o

Instructions



- 1) Warm-Up: The teacher claps and say rhyth terns (like "clap-rest-clap-clap"). Students echo the pass using and rhythm sticks.
- 2) Build Your Pattern: Work in pairs or small the clude a ted half note or a group of sixteenth notes. Place the cards to start t
- 3) Practise and Perform: Use your rhythm sticks to practice of Play it several times until it sounds smooth. Share your rhythm for the class.
- 4) Draw Your Rhythm Map: On blank paper, draw a rhythm mag at shows the pattern you created. Use music symbols and arrows to show the flow of your beats.
- 5) Bonus Challenge: Add an extra twist to your pattern, like a rest or an eighth note pair. Can your partner perform it too?



## Criteria

Use the criteria below to complete the assignment.

Criter	Description
Creates	Built a rhythm pattern that includes a dotted half note or sixteenth notes.
Pl. e n	lsed rhythm sticks to perform the pattern with steady ing.
Draws Rhythm	a rhythm map that shows all the beats and bols correctly.
Listens and Resp	Lister efully to classmates' patterns and re pectfully.
Tries the Bonus Challenge	e n ement like a rest or eighth note pair to e rhyt n.

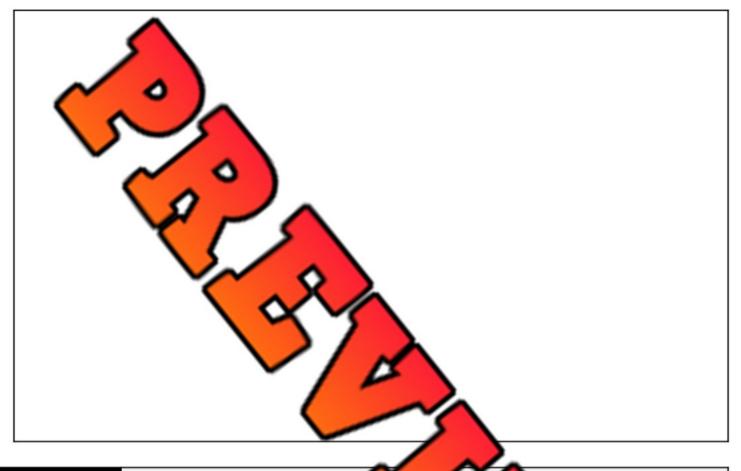
## Planning

Answer the questions l

- 1) Which note would you like to use in your path ted half note or sixteenth notes? Why?
- 2) How do you want your pattern to sound? Will it g bears, or a mix of both?
- 3) Can you think of a creative way to make your rhythm interesting? (For example, adding a rest or repeating a beat)

Drawing

Draw a rhythm map that shows the pattern you created.



Make A Connection How is creating and playing a mus

n rhyt attern like working in

Curriculum Connection C2.3

# Rubric

# How did you do on the assignment?

Criteria	(1 point)	(2 points)	(3 points)	(4 points)
Creates a 4-P Pa	nt create attern sing Ir note	Created a pattern but left out a dotted half note or sixteenth notes.	Created a correct 4-beat pattern with required notes.	Created a clear and creative 4– beat pattern with all required notes.
Plays the Pattern Smoothly	m es.	Played the pattern with several mistakes needed ders.	Played the pattern with few mistakes and kept a steady beat most times.	Played the pattern smoothly with steady timing and confidence.
Draws a Clear Rhythm Map	Did not dr map or d an unclea one with missing parts.	but bols o ard t	Drew a mostly correct rhythm map with some effort and accuracy.	Drew a neat, detailed rhythm map with all symbols correct.
Listens and Responds	Did not listen or distracted others during the activity.	sol red reminders to stay focus	cistened well esponded mates the time.	Always listened carefully and responded respectfully to classmates.
Tries the Bonus Challenge	Did not try to add extra elements to the pattern.	Attempted the bonus but needed help to complete it.	Adde el v d s. ared htly.	Added creative extra elements and performed m confidently.
Teacher Com	ments – What Did	They Do Well?		Mark.
			7	Mark

Student Comments - What Could You Do Better?

# **Activity: Layered Voices**

## Objective

are we learning more about?

Studies the concept of texture by singing ree and it as a round. They will practise entering times in groups and listen for a ping parts create a rich, full so



**Materials** 

What we pactivity?

- ✓ Space for the class to square

#### Instructions

How do we complet

- 1) Learn the Song: The teacher teacher dy of "ee Blind Mice" to the whole class. Sing it together until every feels cont.
- 2) Divide into Groups: Split the class into 3 groups go will sing the same song but start at different times.
- 3) Sing in a Round:
  - 1) Group 1 starts singing.
  - 2) When Group 1 reaches the second line, Group 2 b
  - 3) Group 3 enters after Group 2 reaches the second
  - Continue until all groups have sung the song through.
- 4) Listen and Discuss: After singing, talk about how the overlapper coices sounded. Did it feel fuller or more exciting? Which parts were easier or harder to keep in time?
- 5) Bonus Challenge: Try singing the round again, but this time add gentle hand movements or clapping in rhythm with your group's part. Can you stay on your melody while doing actions?

Curriculum Connection C1.1, C2.2

#### Criteria

Use the criteria below to complete the assignment.

Crite	Description
Sipqs	Sang "Three Blind Mice" with the right notes and words.
Starts at the Rig	ered at the correct time when their group began the d.
Keeps a Steady	Stayer time with their group while others were singir rent parts.
Listens to Other Groups	the overlapping voices and didn't get
Adds Movements or Actions	Use and claps in rhythm while singing their part ge).

## Lyrics

These are the lyrics of the "Three B" song.

Three blind mice, three

See how they run, see how ru

They all ran after the farmer's

Who cut off their tails with a carving

Did you ever see such a sight in your life,

As three blind mice?

**Group Assessment** 

Rate your group's performance.

Criteri	Rating Description	Rate (colour the stars)
Sing ig the Melod	group sang "Three Blind clearly and used the notes and words hout the round.	****
Starting at the Right Time	ach pred at the followed the rout	****
Staying in Tune and Beat	We kept a destayed in tune which her ground ng their parts.	***
Listening to Others	Our group listened efully other groups, which he stay on track with our melody.	***
Team Collaboration	All group members sang their parts confidently and supported each other during the performance.	
Adding Movements	We used hand actions or claps while singing and kept them in time with the music.	****

Curriculum Connection C2.3

Rubric

How did you do on the assignment?

Criteria	(1 point)	(2 points)	(3 points)	(4 points)				
Sings the Melody Col	few notes rd	Sang parts of the melody but made several mistakes.	Sang most of the melody with few mistakes.	Sang all notes and words clearly and confidently.				
Starts at the Right Time		Entered at the correct time sometimes but eeded nders.	Entered at the correct time most of the time.	Always entered at the right time without reminders.				
Keeps a Steady Beat	Could p stay in t and lost th beat often.	b at some solutions	Stayed mostly in time with group while others sang different parts.	Kept a steady beat throughout and stayed in time confidently.				
Listens to Other Groups	Did not listen or got distracted during the activity.	sor eu reminders to stay focus	istened and d focused of the lie	Always listened carefully and stayed on track with the melody.				
Adds Movements or Actions	Did not attempt any movements or actions.	Tried actions got off rhythm or needed reminders.	Used W rors.	Used movements confidently and ayed in rhythm the singing.				
Teacher Com	ments - What Did	They Do Well?		<b>X</b>				
Teacher Comments - What Did They Do Well?								
Student Com	ments – What Co	uld You Do Better?						
Statent Comments What Could fou be better.								

# **Creating Soundscapes**

#### What Is a Some?

A sour describe a feel of a story using only sounds.

Instead we prove the set of the story using only sounds.

Prove the set of the story using only sounds.

Prove the story using only sounds.

Prove the set of the story using only sounds.

Prove the story using the story using only sounds.

Prove the story using the story usin



For example, soft ling or light sound like raindrops, while loud, fast beats could sound like mming can feel peaceful, but sudden claps might make it feel light or solutions.

#### How Do We Make Soundscapes?

There are lots of ways to create specifies:

- Instruments: A drum for thunder, shakers for a magic sparkle, or a xylophone for birds sin
- Voices and Body Sounds: Whisper like who hum r clap for footsteps. Even stomping can sound like a
- Teamwork: When each person adds their sound picture" together.

#### Why Are Soundscapes Important?

Soundscapes make stories come alive. They help us share emotion a create pictures in our minds. When we listen carefully, we can hear how moods change from quiet and peaceful to loud and energetic.

Creating soundscapes is fun because everyone gets to play a part. You can be the sound of rain, footsteps, animals, or even a rocket ship blasting off!

#### Fill In The Blanks

Fill in the blanks with the correct answer from the word bank.

- 1) A sound is a way to tell a using only sounds.
- 2) Instruments, and our

reate soundscapes.

- 3) A drum , and shakers can sound like .
- 4) When each together.

## True or False

Is the sta potrue or

1) A soundscape uses only pictures a deal of the last	True	False
2) Drums, shakers, and voices can so Iscape.	True	False
3) Whispering in a soundscape can sound like wir	True	False
4) A soundscape always tells a happy stor	True	False
5) Teamwork helps make a soundscape feel fluor and	True	False

#### Word Search

Find the words in the wordsear

Shaker	Voice
Thunder	Layer
Whisper	Picture
Stomp	Emotion

K	S	.T.	Ъ	N	4	G	G		-		~		Ł	7	
C	V	0	P	V	T	O	1		-	1	♪	•	I	U	
R	K	M	A	N	0	H	E	G		-		~		$\mathbf{L}$	
S	I	P	N	P	E	I	U	A			Y	A	N	T	
M	Η	I	S	P	E	R	C	N	S	T	0	M	P	M	
Y	S	A	Y	C	P	0	S	E	D	L	A	Y	E	R	
L	Y	S	K	Y	D	C	U	D	Z	E	Y	X	Η	В	
T	S	M	V	E	T	P	I	C	T	U	R	E	E	A	
0	N	A	0	Z	R	E	M	0	$\mathbf{T}$	I	O	N	R	В	

# **Activity: Painting a Poem with Sound**

Objective

are we learning more about?

Study timbre (sound quality) and dynamics (loud/soft sounds) by creat state of a poem. They will use instruments, voices, and objects to mate vords or power with sound effects and perform the poem as a group.

#### **Materials**

d for our activity?

- ✓ A short, Grade lendly vided by the teacher)
- ✓ Classroom instrum triangles, xylophones
- ✓ Everyday objects (pape dstlif for tapping, etc.)



Instructions

How do we complete activity?

- 1) Listen and Imagine: The teacher real em alc owly. Students close their eyes and imagine what sounds the ear in the poem.
- 2) Plan Your Sounds: As a class, discuss which could match different words or lines. For examination of the soft shaker for "falling leaves."
- 3) Practise the Soundscape: In small groups, assign each Practise performing the poem together, adding sound errectimes.
- 4) Perform Together: Perform the poem as a whole class. Listen for the layers of sound and how they change the mood of the poem.
- 5) Bonus Challenge: Perform the poem twice—once using quiet dynamics and again with loud dynamics. Which one changes the mood more?

Curriculum Connection C1.3, C1.5

Criteria

Use the criteria below to complete the assignment.

Crite	Description
Appriate Sounds	Selected sounds that matched the words or od of the poem.
Plays at the Right Time	effects at the correct part of out missing cues.
Uses Dynamics Effectively	Changed betweer and loud sounds to show mood
Works as a Team	Shared ideas and wares classmates during planing performance.
Performs Confidently	Participated fully in the soundscape performance with clear and strong sounds.

Curriculum Connection C1.3, C1.5

Poem

Read the poem for the above activity.



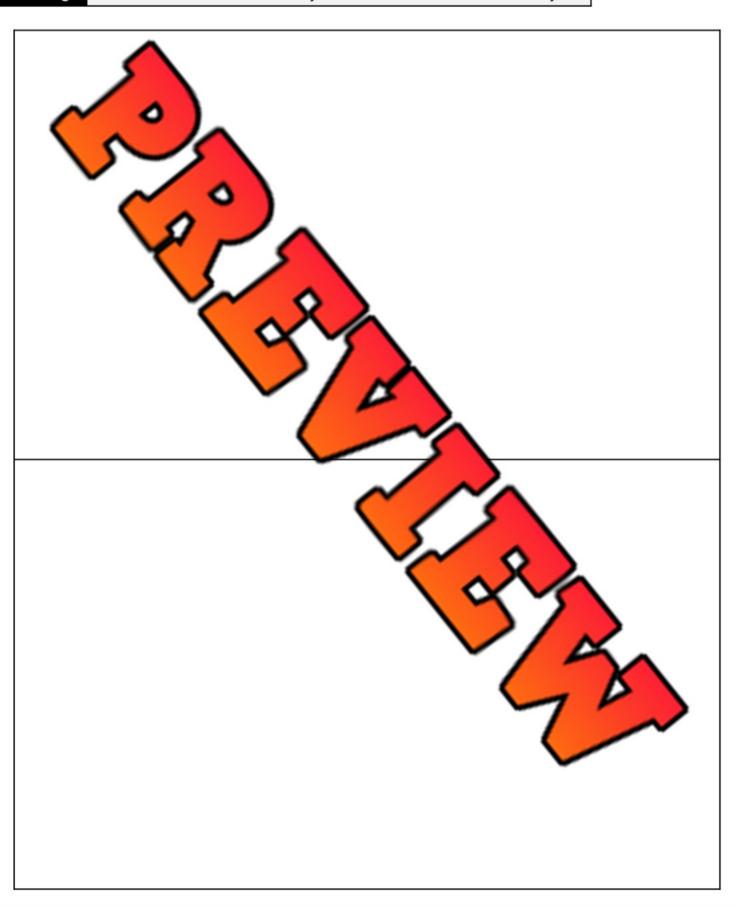
Ray ror with steady proof.
Thund with steady proof.
Wind swil av sudden dashes.

A drumroll sound, a solutick clap,
Umbrellas op in a ap.
Children laugh and udd lash,
Boots go splish and

Then the rain slows, sun peek
Birds start singing, sky turns
The parade of sounds comes to an end,
A quiet calm, like a sleeping friend.

# Drawing

Draw two instruments you liked in the above activity.



Curriculum Connection C2.3

Rubric

How did you do on the assignment?

Chooses App So	sounds id not h '' e	Chose some fitting sounds	Chose fitting	Chose creative
		but made several errors.	sounds for most parts of the poem.	and fitting sounds for all parts.
Plays at the Right Time		Added sounds at the right time etimes.	Added sounds at the right time most of the time.	Always added sounds at the correct time.
Uses Dynamics Effectively	Did n hand betwee and lo sounds.	amics but onsist	Used soft and loud sounds well most of the time.	Used dynamics skillfully to show mood and emotion.
Works as a Team	Did not share ideas or work with others.	Shar a som	Worked espectfully or group most e time.	Always worked respectfully and supported the group.
Performs Confidently	Did not participate or made very little effort.	Participated with reminant and som hesitation.	artici ed confider st of	Participated fully with confidence and clear sounds.
Teacher Comm	nents – What Did 1	hey Do Well?	$\backslash \swarrow \searrow$	
Todeller dollar	Tild Did I	, 50 11641		Mark
Student Comm	nents – What Coul	d You Do Better?		
		3.2.2.3		

# **Growing Louder in Music**

### What Is a Cr lo?

A crease s when music starts soft and slowl, we see like hearing a whisper turn into a shout of the rain go from gentle drops of the main go from the word comes from Italian and s "grow"



Composers use cres

music exciting and to give a listene tention. A quiet beginning builds up to a big, powerful sound the same strong emotions.

### How Can We Show a Crescendo

We can show a crescendo in many ways:

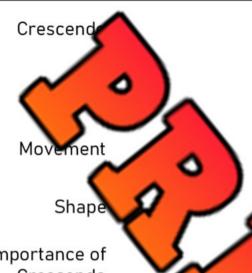
- Size Start with small hand moven and grown bigger as the music gets louder.
- Movement Walk slowly at first, then mo de and repetically.
- Shape Draw a line that grows thicker or higher representations of the sound getting louder.

### Why Is Crescendo Important?

Crescendos help us understand how music changes over time they add drama and excitement, making the music feel like it's going somewhere. When we practise showing crescendos with our voices, instruments, or bodies, we start to feel the power of music's rise.

### Matching

Draw a line to match the words to their meaning.



Starting with small hand movements and growing them bigger.

Drawing a line that gets thicker or higher.

Helps us feel the rise of music and adds drama and excitement.

hen music starts soft and slowly grows louder.

Importance of Crescendo g slowly at first, then moving faster and cally.

## Short Answer

Answ

1) Where does the word "crescent

2) Why do composers use crescendos in their n

3) Give one example of how a crescendo feels in real life.

Curriculum Connection C2.1, C1.2

# **Activity: Drawing a Crescendo**

Objective

We we learning more about?

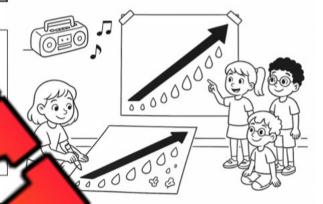
Students the concept of dynamics in music by listening to a song that slowly be to fill create a drawing that shows a crescendo using lines or shape that grow This helps students understand how music can rise in volume and contract the state of the sta

#### **Materials**

Wha need for activity?

- A song that slowly provided)
- ✓ Drawing paper or chall
- ✓ Markers, crayons, or colled per

  ed per
- ✓ Open space for a group art disp
- ✓ (Optional) Ruler for straight li



Instructions

How do we complete the active

- 1) Listen to the Song: Sit quietly and listen a so cendo. Pay attention to how the music starts soft and
- 2) Plan Your Drawing: Imagine how you can show sic's and a line or shape. Think about how it could grow taller, wide at this
- 3) Create Your Crescendo Art: On your paper, start with the left side. As the music gets louder, make your line or should be the page. You can also use colours to show how the sound
- **4) Group Crescendo Wall:** When finished, hang your drawings together in order. This will make a big class art piece showing a "visual crescendo."
- 5) Bonus Challenge: Add tiny pictures or symbols (like rain drops growing into a storm) along your line to show how the sound changes.

Name: \_\_\_\_\_

Songs

Play the tunes below for the activity.

Song T	Composer/Artist	Why It Works for Crescendo
(3)	Edvard Grieg	Starts soft and builds gently like a sunrise.
Bolér	auric Ravel	Repeats the melody with growing instruments and volume.
Also sprach Zarathustra (Intro)	(a) (Stive)	Famous for its gradual build into a oud, powerful climax.
In the Hall of the Mountain King	Edvar	s softly and speeds up with rising nsity and volume.
Canon in D (build sections)	Johann Pachelbel	vers inst swin
The Blue Danube (Opening)	Johann Strauss II	Starts ther into a fuller was z.
Let It Go (Frozen)	Idina Menzel	Builds in strength progresses to the
Shake It Off (chorus)	Taylor Swift	The pre-chorus rises into the louder, energetic chorus.

## **Game: Music Match Madness**

Objective

are we learning more about?

Stuckers and key music concepts—Pitch, Duration, Timbre, and Dynan by more emory matching game. They will match terms to their definitions or examinate and practise explaining the concepts aloud, helping them remember musically in a fun and active way.

### **Materials**

We need ur game?

- A set of cards with "piano," "crescendo, half n "canon," "pitch contou
- ✓ A matching set of cards in defense examples

Steps

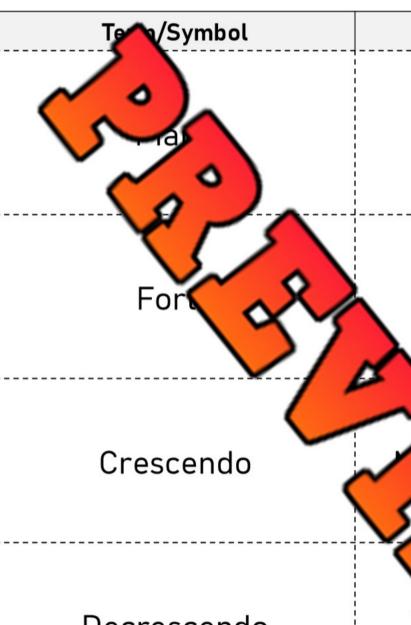
How do we play the game?

- 1. Divide the class into groups of 3 or 4. Cards (provided).
- Have each group lay all the cards face down gray on to or the floor.
- 3. The students take turns flipping over two cards ne, to find a matching term and its definition.
- If a student finds a match, they remove those cards fr them.
- If the cards do not match, they are turned back over, and t takes a turn.
- 6. The game continues until all the cards have been matched.
- 7. After the game, review the terms and definitions with the class.
- 8. Discuss why these terms are important to understand and how they relate to the topic.

Curriculum Connection C1.5, C2.2

Cards

Memory Game Cards



Play softly

**Description** 

Play loudly

grows louder

Decrescendo

Munc of Mofter

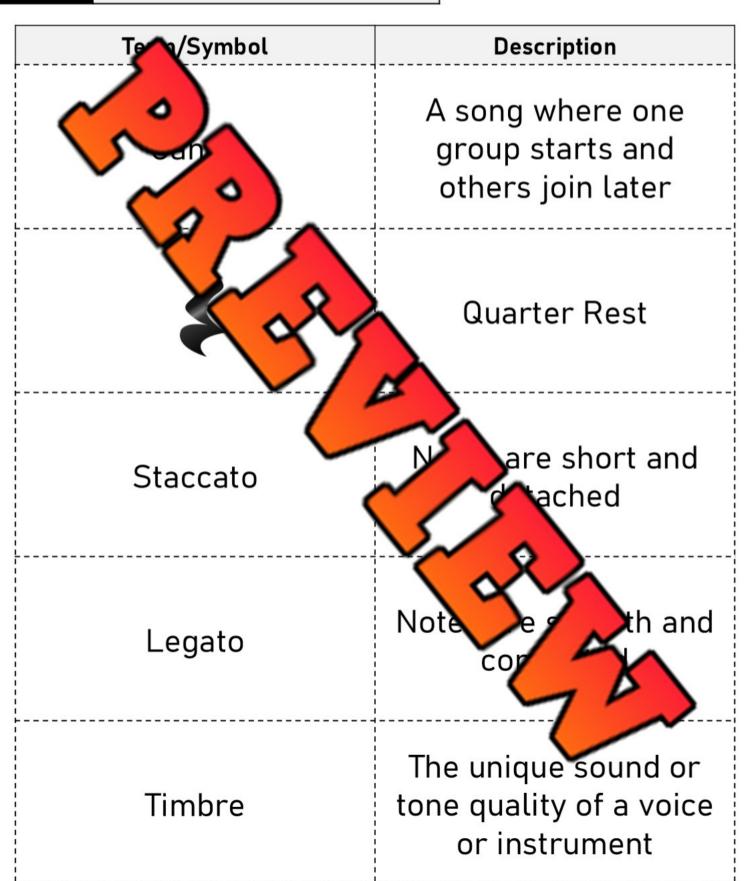
**Dotted Half Note** 

A note that lasts for 3 beats

Curriculum Connection C1.5, C2.2

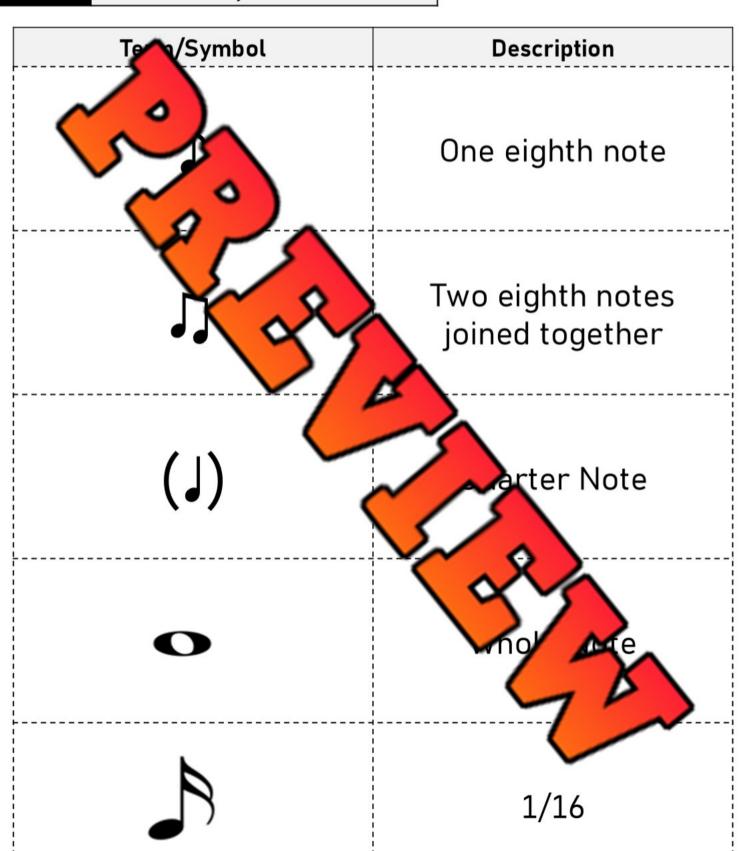
Cards

Memory Game Cards



Cards

Memory Game Cards



# **Activity: Hear the Beat of Canadian History**

Objective

We we learning more about?

Studies of the studie

### Materials

What meed for activity?

- ✓ Audio recording of fiddle tune, or other song
- ✓ Speakers or music play.
- ✓ Student checklist worksheet (will like tempo, dynamics, instrum)



Instructions

How do we complete the activity?

- 1) Listen Carefully: Play the chosen song one with tion. Tell students to listen quietly and imagine what is happened.
- 2) Talk About What You Hear: As a class, discuss unot as the music fast or slow? What instruments could you an? He make you feel?
- Complete Your Checklist: Students fill out their checklist by for things they hear.
- 4) Draw the Music: Students draw a scene or people they imagine while listening to the music.
- **5)** Class Reflection: Share checklists and drawings. Ask: How does this song tell us about the culture it comes from?

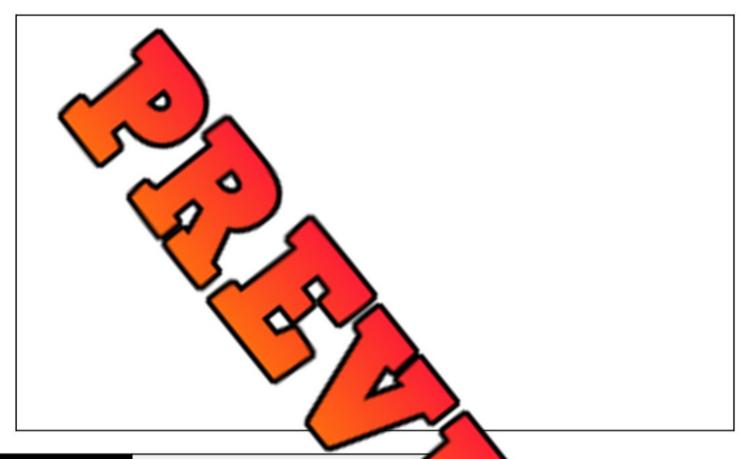
Checklist

Check off the elements you hear in the music.

Music Elem Description			Х
The pure and steady beat that is easy to follow			
The tempo music is mostly	Fast	Slow	Both
The music includified le ms.			
The dynamics (volunge to hout the song (soft, loud, or both song to hout the song th			Both
The melody has repeating party you can hear more than once.			
The music creates a feeling, like ex happiness, or calmness.			
The rhythm of the instruments matches to acmore feels lively.			
The song feels connected to a cultural event or tradition (like a festival or gathering).			
The instruments and rhythm sound like they could be used for dancing or celebrations.			~
The music is easy to listen to and makes you want to move or clap along.			

Drawing

Draw the scene or people you imagined while listening to the music.



Reflection

Answer the questions below

1) What instruments did you hear in the son you?

Vhich

out the most to

2) Did the song remind you of any special events, celebrations, Explain.

ıs

Curriculum Connection C1.3, C1.5

# **Activity: Creating Music for a Baseball Star!**

Objective

What are we learning more about?

Students practise how music can express personality and energy. They will choose a musical idea (like a rhythm, melody, or sound effect) that matche baseball or athlete's personality or abilities. This helps students practise and expression while connecting music to real-life roles.

### **Materials**

do we our activity?

- ✓ Rhythm instruments ( d dru kers, tambourines)
- ✓ Classroom xylophones or keybo

  f

  le)
- ✓ Speakers or a music player for ation

Instructions

How do we complete the ac

- 1) Pick Your Player. Each student (or group noos are they strong, fast, calm, or powerful?
- 2) Listen and Get Inspired: Play a few famous entry to music shows energy and style. Discuss how the music heach
- Create Your Musical Idea: Students create a short rhy effect that matches their chosen player's personality = strong drum beats; speed = fast clapping). They can use construments or body percussion (claps, stomps, snaps).
- 4) Rehearse and Share: Practise performing the musical idea as a group or individually. Then present it to the class, explaining why the music fits the player.
- 5) Optional twist: Add simple movements or actions (like swinging a bat or running) to match the music's energy.

Curriculum Connection C1.3, C1.5

Criteria

Use the criteria below to complete the assignment.

Crite	Description		
Cho a Frayer Thoughtful	icked an athlete and thought about their sonality and strengths.		
Created a Matching Musical Idea	m, melody, or sound effect that e plantstyle or abilities.		
Used Instruments or Body Sounds	Played classroor ments or used claps/stomp ow the musical idea.		
Worked With Focus	Stayed on task while atin practising the musical idea		
Explained Their Choice	Shared why their music fits the player's personality or abilities.		

eball player (or other athlete) you chose? What is their name?

### **Planning**

1) Who is the

Answer the questions below.

- 2) How the ethis player's personality? (e.g., strong, fast, calm, energet
- 3) What are this play 1's big in the second second
- 4) What instruments or sounds code of their personality? (e.g., drums, claps, xylophone)

5) Can you think of a short rhythm or melody that sound like?

6) Will you add any actions or movements to match your music? —nat could they be?

## Peer-Assessment

Rate your friend's performance.

My name is	·	
Whose n	ce are you rating?	
	Rating Description	Rate (Colour the stars)
Chose Player Thoughtfully	ked a player and thought eir personality and engths	***
Created Matching Music	eir r' lody, or sound e 's style or abi	****
Used Instruments or Body Sounds	They used instantial body sounds to shape and idea.	***
Focused While Creating	They stayed on task are fully on their idea.	***
Explained Their Choice	They explained why the matched the player's player's abilities.	***
Showed Creativity	Their music idea was origina and showed effort in trying something unique.	
Matched the Player's Energy	The music felt strong, fast, or calm to match the player's strengths or style.	****
Added Extra Details	They added movement, sound effects, or other details to make it exciting.	****

Curriculum Connection C2.3

Rubric

How did you do on the assignment?

Criteria	(1 point)	(2 points)	(3 points)	(4 points)
Chose	ot choose er or did nk about t' per	Chose a player but gave little thought to personality or strengths.	Chose a player and considered personality or strengths.	Thought carefully about the player's personality and strengths.
Created a Matching Musical Idea	lot fit ayer.	Created a simple idea but it only mewhat fits player.	Created a clear idea that matches the player's style.	Created a strong idea that fits the player perfectly.
Used Instruments or Body Sounds	Did no instrumen body sound	nds but remir star	Used instruments or sounds most of the time.	Used instruments or sounds confidently and effectively.
Worked With Focus	Was often distracted and did not stay on task.	s but needed reminders	orked with s most of time.	Stayed fully focused and worked carefully throughout.
Explained Their Choice	Gave no explanation or the explanation didn't match the music.	Gave a sin explanation with little connection	Gar he nusit	Explained confidently how the music fits the player.
Teacher Comm	ents – What Did Th	ney Do Well?	<b>Y</b> /	Mark
			7	
Student Comm	ents – What Could	You Do Better?		_